

WASCON AHBA Jack Pot Trial Ranch Dog Course Instructions

Saturday, September 13, 2014

Note: This is a different course from Sunday's Ranch Course

1. Start: 10 sheep and 3 goats are placed in a take pen B in 2 Pasture area.
Dog and handler remove stock from take pen and fetch or drive across bridge, through gate into Arena 1. (Gate swings both directions.) Arena is 200 x 147 ft.
2. Sort 3 goats into Pen A.
3. **HRD III** - Handlers drive from cone 1, the drive is 220 feet to Graze\Hold area.
HRD II - Fetch or drive to cone 2, and then drive 60 feet to Graze\Hold area.
HRD I - May fetch or drive to Graze\Hold area.
4. Settle sheep in Graze\Hold area area on hay.
HRD III - Dog must stay at hold area while handler goes to Y chute, handler then recalls dog and then sends to gather livestock from their side.
HRD II - Dog must stay at hold, once handler is half way to Y chute they may call the dog and place the dog next to the Y chute, handler may go $\frac{1}{2}$ the distance to sheep and then send dog to gather stock.
HRD I - Dog stays at hold area, handler goes $\frac{1}{2}$ the distance to Y chute, then recalls dog, then may go within 15 feet of their stock and sends the dog on their gather.
5. Once the dog has gathered the stock from the Graze\Hold area begin set up for the Y chute.
HRD III - Handler must stay at one wing until sheep exit the Y chute.
HRD II - Handler must stay at corner of the wing until sheep exit the Y chute.
HRD I - Handler may fetch along the outside of the Y chute.
6. Upon exiting Y chute, take sheep back to take pen A, retrieve goats out of pen A.
All levels can fetch or drive.
7. Take all stock to V obstacle.
HRD III - Handlers must stay at the corner of the wing.
HRD II - Handler must stay at the wing.
HRD I - Handlers may fetch along the outside.
8. Take all stock back and re-pen in Take Pen A. Time ends when the gate is closed.

AHBA Jack Pot Trial Ranch Dog Course Instructions

Sunday, September 14, 2014

Note: This is a different course from Saturdays Ranch Course

1. Start:

ALL LEVELS - Remove stock from horse trailer (10 sheep & 3 goats) into Arena 2, arena is 100 x 200 feet.) Dog should not go into trailer unless absolutely necessary. Handler should remove stock from trailer. Take stock to Arena 1.

2. Sort 3 marked sheep into Take Pen A.

HRD III - 3 marked

HRD II - 2 marked one optional

HRD I - 1 marked and two optional

3. Set up for drive at cone 1, drive to V chute

HRD III - Stay behind HRD III handlers line until drive is complete - drive is 120 feet

HRD II - Stay behind HRD II handlers line until drive is complete, may then fetch or drive to V chute. Drive is 60 feet.

HRD I - Fetch or drive to V chute

V chute:

HRD III - Handler must stay at corner of V

HRD II - Handler may go to center of V

HRD I - Handler may fetch along outside

4. Fetch or drive to graze area

HRD III – Handler can't pass the judges stand until dog has placed stock on graze.

HRD II - Handler must stay approximately 15 feet from graze until dog has placed stock on graze.

HRD I - Handler may fetch sheep into graze area.

5. Y chute:

HRD III - While dog is holding sheep on graze handler goes to Y chute and then calls dog off of livestock, dog must come and set up for a gather no more than a crooks length from the handler. Dog is then sent on gather and drives stock through Y chute. Handler must stay at the top of the Y until stock have exited chute.

HRD II - Handler may position himself between graze and Y chute. Once dog has been called off and is at handler's side, handler may go 1/2 way to sheep and then send dog to gather, then may fetch or drive to top of Y chute. Once at the Y chute handler must stay at top wing until sheep have exited.

HRD I - At graze handler may call off dog and walk with dog 15 from livestock. Then gather sheep and fetch to Y chute. Handler may walk along Y chute while dog works them through.

6. Fetch or drive to Take Pen A and retrieve the rest of your sheep.

HRD III - Handler can't go in pen

HRD II - Handler may step just inside pen to assist.

HRD I - Handler can be anywhere in the pen with the dog to assist.

7. Take all stock out of Arena 1 and into Pasture area.

HRD III - Once in pasture take stock to free standing pen B. Handler must keep a hold of rope while penning. Time stops when pen gate shuts.

HRD II - Once in pasture take stock to free standing pen B. Handler does not have to keep a hold of rope while penning. Time stops when pen gate shuts.

HRD I - Exhaust sheep into pasture - time stops when stock cross the bridge.